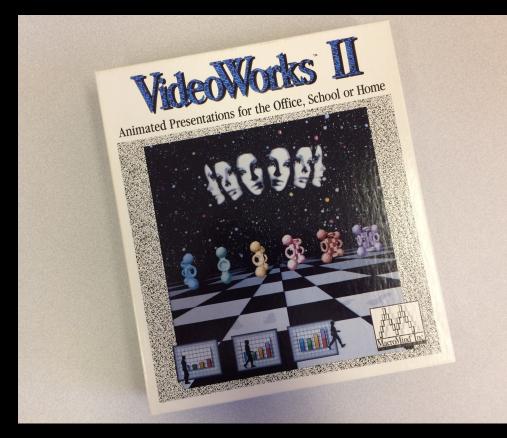
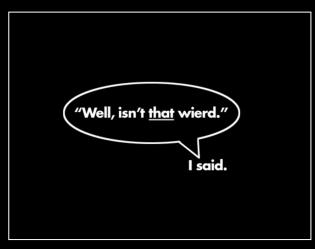


1994typography coursebeta software"what I did last summer"



Ramsey Hong, 1994

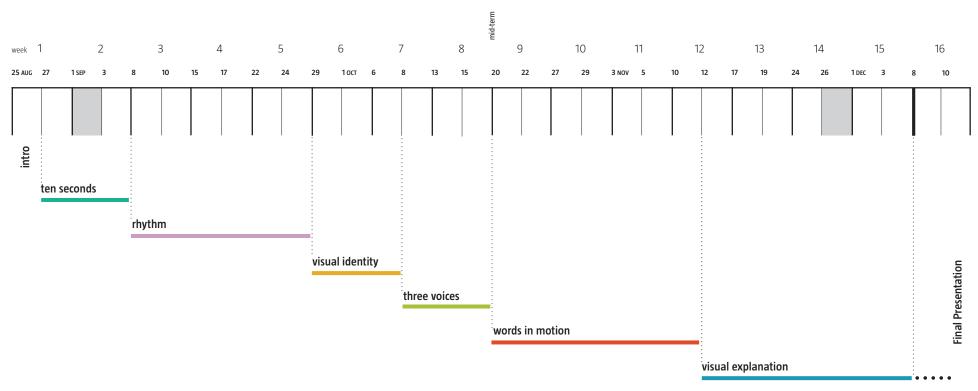




kinetic typography explorations	

TMC



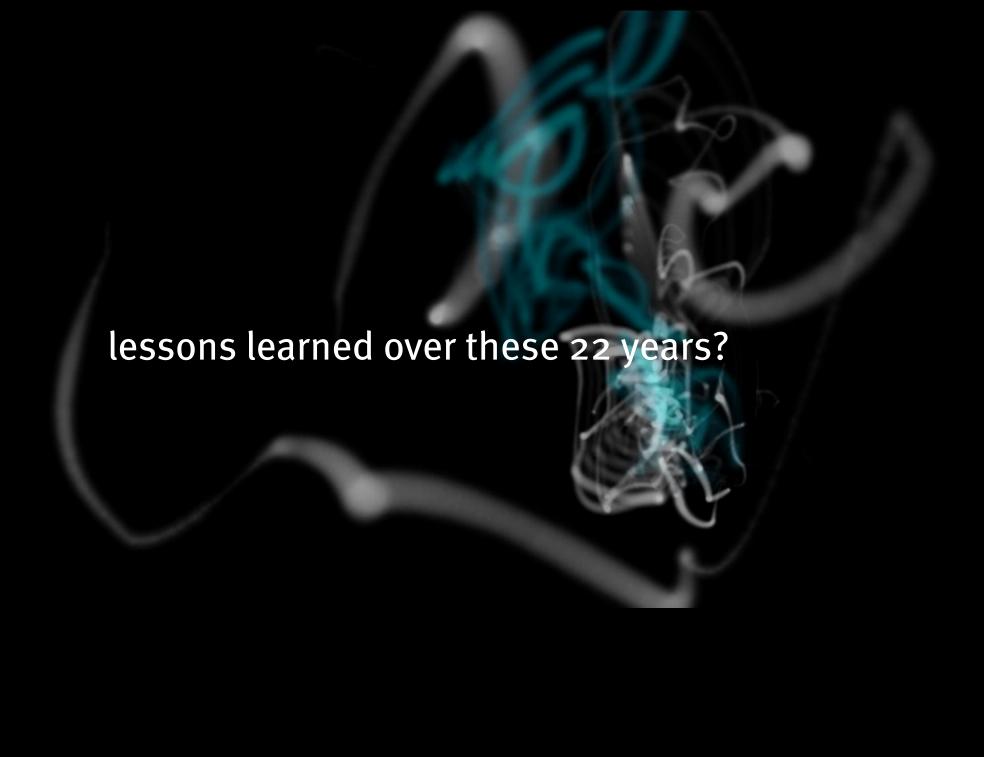


Think of your ears as eyes.

Gertrude Stein

Motion is emotion.

Douglas Sirk





the screen is your stage

every element on stage is an actor

you are the director and choreographer

 $\begin{array}{c} \text{``Grown-}\\ \text{don't}^{\text{ups}}\\ \text{attention}\\ \text{me.''} \end{array}$

i geez i don't know
i don't i was
i don't



this is time-based performance

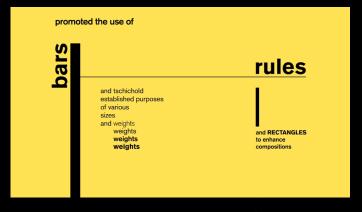
this is not print typography

time suggests a beginning, middle, and end (a story?)

motion has meaning

Eden Weingart, 2013





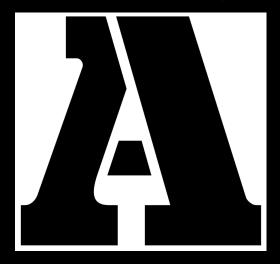
Josh Eiten, 2013

3.

it's all about rhythm

timing, pacing, speed, duration

Kaleb Crawford, 2014



You are cordially invited to

(412)78

Daniel Kim, 2013







visual voice / tone of voice

```
loud....soft
young....mature
public....private
silly....serious
```

James Brommer, 2005



Josh Eiten, 2015

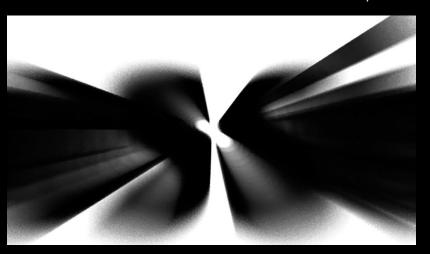
you hav, ^è
to d^{, faw}
the l^{; ine}
, ^{som}ewhere.



open mind + brave explorations = unique outcomes

keep your audience in mind, too

Heebok Lee, 2000



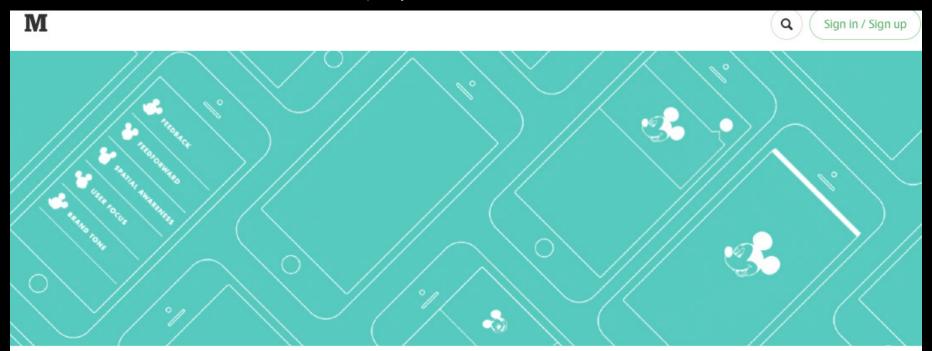


Joe Oak, 2013

what can you do with kinetic typography?

what can you do with kinetic typography?

convey information
clarify complex ideas
help someone make a decision
tell a story
express thoughts and emotions
have fun with it



The Principles of UX Choreography

The intersection of Disney and UX and why learning how to draw Mickey Mouse will change how you approach design

Recently I collaborated together with Glen Keane, Disney animator and legend, on a talk at SXSW. This article is a summary of what we shared during the panel.



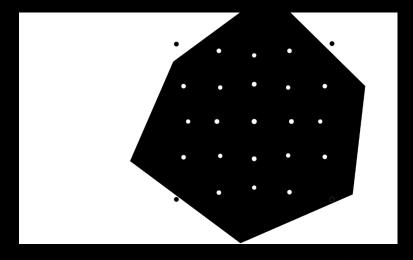
www.KineticTypo.design

remember, you're communicating with people

one eye sees, the other feels.

-Paul Klee

finding your personal voice



Joe Oak, 2013

